# Support Vector Machines

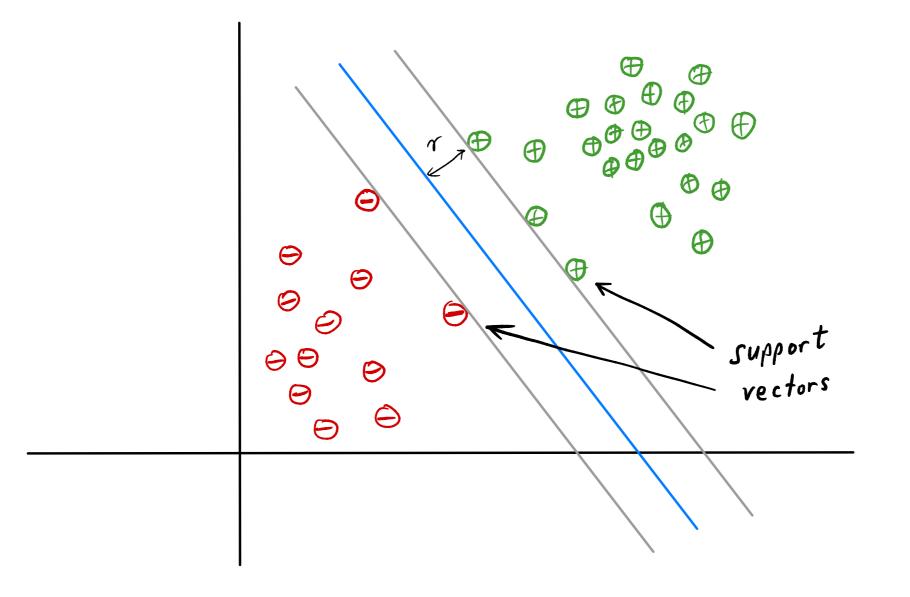
Nishant Mehta

Lecture 9

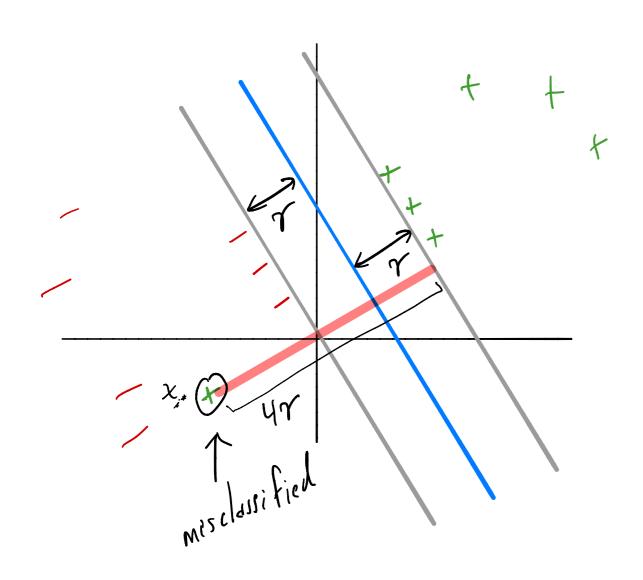
### Hard-margin SVM

#### Hard margin SVM problem

minimize 
$$||w||^2$$
 subject to  $y_i(\langle w, x_i \rangle + b) \ge 1$ ,  $i = 1, ..., n$ .



## Soft-margin SVM

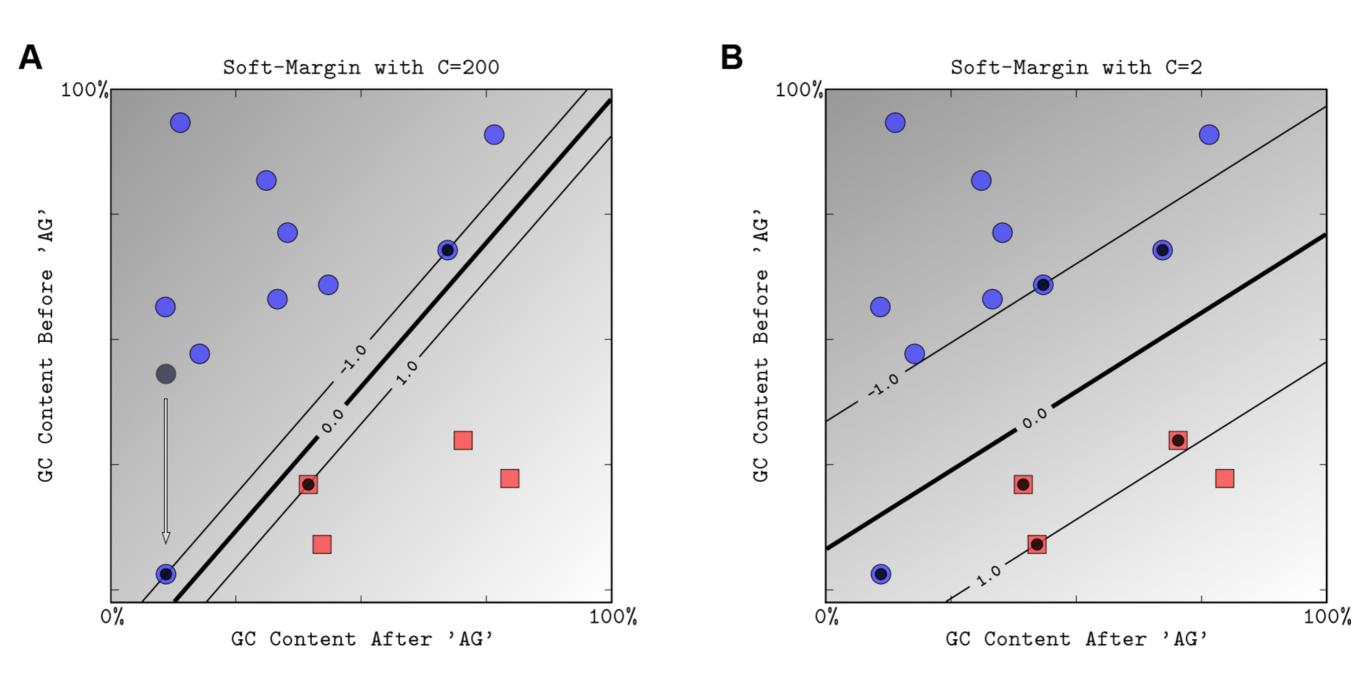


What if data isn't linearly separable?

Or, most of the data is separable with large margin, and some only with very low margin?

#### Soft-margin SVM problem

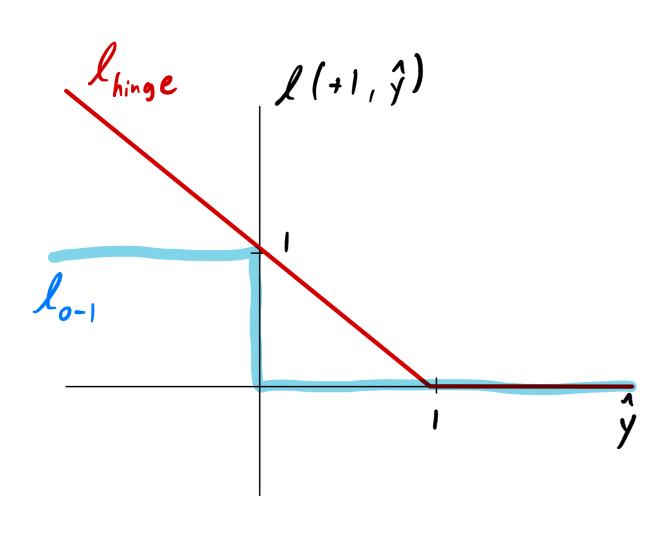
## Varying C (linear kernel)



From "Support Vector Machines and Kernels for Computational Biology" (Ben-Hur et al., 2008)

# Soft-margin SVM - Hinge Loss

$$\underset{w \in \mathbb{R}^n, b \in \mathbb{R}}{\operatorname{minimize}} \quad ||w||^2 + C \sum_{i=1}^n \max \left\{ 0, 1 - y_i \left( \langle w, x_i \rangle + b \right) \right\}$$

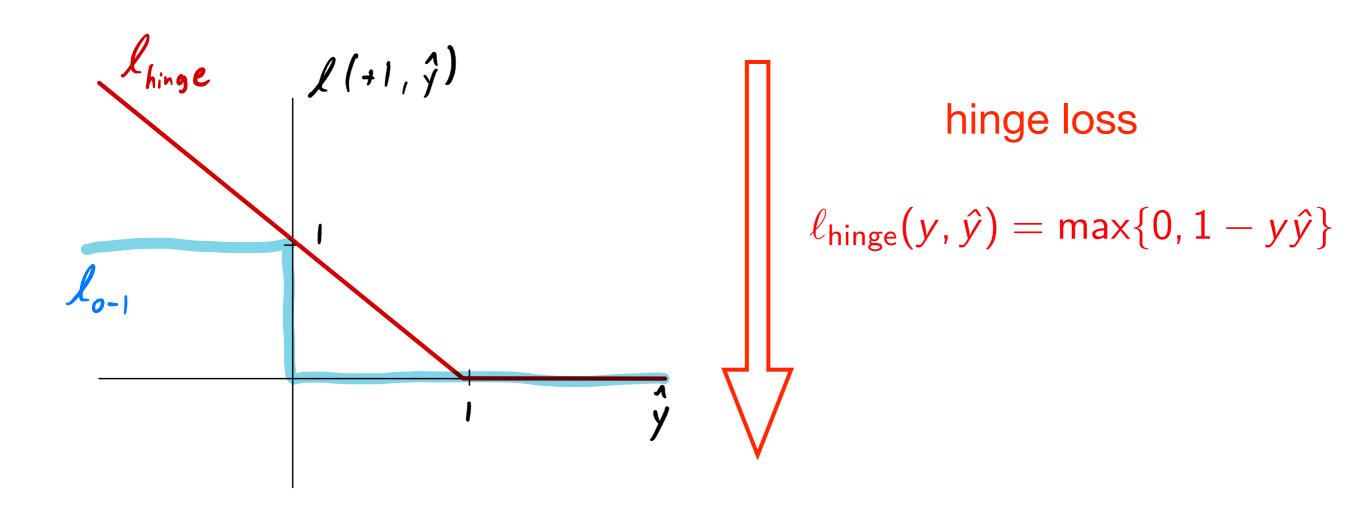


#### hinge loss

$$\ell_{\mathsf{hinge}}(y, \hat{y}) = \max\{0, 1 - y\hat{y}\}$$

# Soft-margin SVM - Hinge Loss

$$\underset{w \in \mathbb{R}^n, b \in \mathbb{R}}{\operatorname{minimize}} \quad ||w||^2 + C \sum_{i=1}^n \max \left\{ 0, 1 - y_i \left( \langle w, x_i \rangle + b \right) \right\}$$



$$\underset{w \in \mathbb{R}^n, b \in \mathbb{R}}{\operatorname{minimize}} \quad ||w||^2 + C \sum_{i=1}^n \ell_{\mathsf{hinge}}(y_i, f_{w,b}(x_i))$$

## SVM - Regularization viewpoint

SVM can be viewed as minimizing regularized training error under hinge loss

### SVM dual problem

#### How to get w and b from this?

$$w = \sum_{i=1}^{n} y_i \alpha_i x_i$$

$$b = y_i - \sum_{j=1}^{n} y_j \alpha_j \langle x_i, x_j \rangle \quad \text{for any } i \text{ satisfying } 0 < \alpha_i < C$$

How to predict? 
$$f_{w,b}(x_{\text{test}}) = \langle w, x_{\text{test}} \rangle + b = \sum_{i=1}^{n} y_i \alpha_i \langle x_i, x_{\text{test}} \rangle + b$$

# SVM dual problem - Inner products only

How to predict? 
$$f_{w,b}(x_{\text{test}}) = \langle w, x_{\text{test}} \rangle + b = \sum_{i=1}^{n} y_i \alpha_i \langle x_i, x_{\text{test}} \rangle + b$$

Dual SVM only needs inner products between input examples!

How can we achieve nonlinear classifiers?

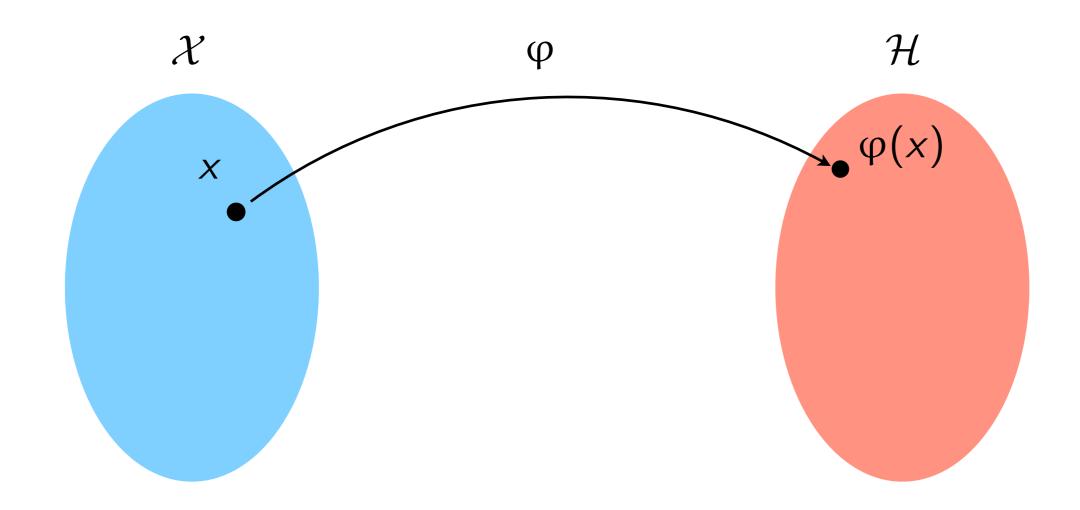
## Idea: feature map

Classification in original space

Classification in feature space

## Idea: feature map

Use a feature map:  $\varphi(x): \mathcal{X} \to \mathcal{H}$ 



#### Kernel trick

Question: Can we compute inner product between input examples x and z in feature space without explicitly computing  $\varphi(x)$  and  $\varphi(z)$ ?

In many cases, yes! We use a *kernel function*:

$$k(x, z) = \langle \varphi(x), \varphi(y) \rangle$$

Equal to inner product... but we won't compute it this way!

Example 1: Warm-up exercise

#### Example 2: Polynomial kernel, one dimension

The *polynomial kernel* (one dimension):

$$k(x,z) = (xz + a)^r$$

What is the feature space?

#### Example 3: Polynomial kernel, general dimension

The *polynomial kernel* (general dimension):

$$k(x,z) = (\langle x,z\rangle + a)^r$$

 $\varphi(x)$  has one feature for each monomial up to degree r

How many features are there in the feature space?

#### Example 3: Polynomial kernel, general dimension

The *polynomial kernel*:

$$k(x,z) = (\langle x,z\rangle + a)^r$$

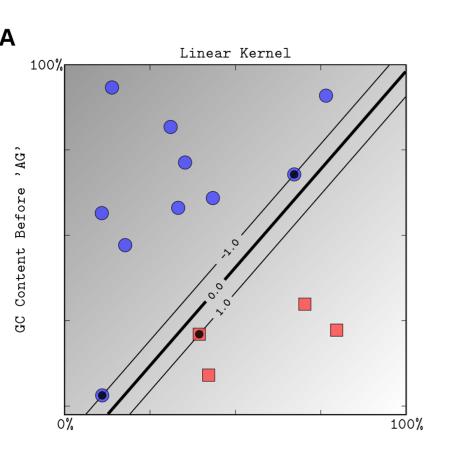
 $\varphi(x)$  has one feature for each monomial up to degree r

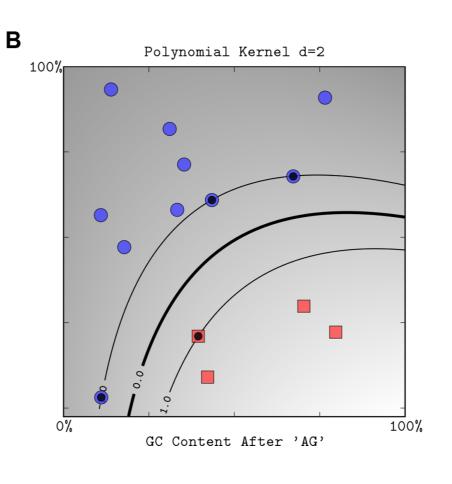
How many features are there in the feature space?

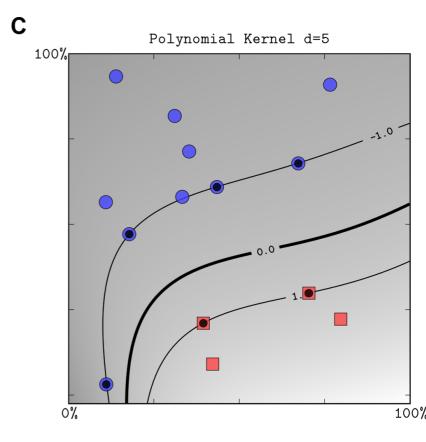
$$\begin{pmatrix} r+d\\d \end{pmatrix}$$

But the kernel can be computed in only O(d)

# Polynomial kernels of increasing degree







#### Gaussian kernel

The Gaussian kernel is based on the distance between two examples

$$k(x, z) = \exp\left(-\frac{\|x - z\|^2}{2\sigma_*^2}\right)$$
bandwidth parameter

The Gaussian kernel is a type of similarity measure, taking values between 0 and 1

What is the corresponding feature map  $\varphi(x)$ ?

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What is the corresponding feature map  $\varphi(x)$ ?

It's infinite dimensional!

# Varying Gaussian kernel bandwidth (C kept constant)

#### **Decreasing kernel bandwidth**

