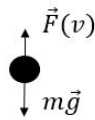


Lecture 3: Velocity Dependent Forces

The viscous force that a fluid exerts on a particle depends on velocity, $F = F(v)$. For most problems, it suffices to expand F in powers of v and keep only the 1st and 2nd orders:

$$F(v) = -c_1v - c_2v|v| - c_3v^3 - \dots$$

The modulus appears because F should be **against** v . In other words, $\text{sgn}(F) = -\text{sgn}(v)$



For a sphere in air:

$$\begin{cases} c_1 \approx 1.55 \times 10^{-4} \left(\frac{D}{1m} \right) \frac{Ns}{m} & (\text{D is diameter of sphere}) \\ c_2 \approx 0.22 \left(\frac{D}{1m} \right)^2 \frac{Ns^2}{m^2} \end{cases}$$

Note: These coefficients depend on shape. $c_1 \propto \sqrt{A}$, $c_2 \propto A_{\text{crosssection}}$. Which dominates? Depends on D and v .

$$\text{ratio} = \frac{F_{\text{quad}}}{F_{\text{linear}}} = \frac{c_2 v^2}{c_1 v} = \frac{0.22}{1.55 \times 10^{-4}} D v = \frac{1.4 \times 10^3}{m^2/s} D v$$

Hence when $v \ll \frac{1}{1.4 \times 10^3 D} \frac{m^2}{s}$, c_1 dominates!

Baseball: $D = 0.07m \implies$ Quad dominates (ratio > 1) when

$$\begin{aligned} (1.4 \times 10^3) D v > 1 &\implies v > (1.4 \times 10^3 \times 7 \times 10^{-2})^{-1} \\ v &> 10^{-2} m/s = 1 cm/s \end{aligned}$$

Basketball: $D = 0.25m \implies$ ratio > 1 when $v > 3.6 cm/s$.

Horizontal Motion with Linear Resistance

$$\begin{aligned}
 -c_1 v &= m \frac{dv}{dt} \implies \int dt = -\frac{m}{c_1} \int_{v_0}^v \frac{dv}{v} \implies t = -\frac{m}{c_1} \ln\left(\frac{v}{v_0}\right) \\
 &\implies v = v_0 e^{-\frac{c_1}{m}t}
 \end{aligned}$$

Since $v = dx/dt$ it follows that

$$\int_0^x dx = v_0 \int_0^t dt \cdot e^{-\frac{c_1}{m}t} \implies x = v_0 \left(-\frac{m}{c_1}\right) \left(e^{-\frac{c_1}{m}t} - 1\right)$$

$$x(t) = \left(\frac{v_0 m}{c_1}\right) \left(1 - e^{-\frac{c_1}{m}t}\right)$$

Note that as $t \rightarrow \infty$ we have that $x \rightarrow v_0 m / c_1$.

Quadratic Resistance

$$\begin{aligned}
 -c_2 v^2 &= m \frac{dv}{dt} \quad (\text{assumed } v > 0) \\
 t &= -\frac{m}{c_2} \int_{v_0}^v \frac{dv}{v^2} = \frac{m}{c_2} \cdot \frac{1}{v} \Big|_{v_0}^v = \frac{m}{c_2} \left(\frac{1}{v} - \frac{1}{v_0}\right)
 \end{aligned}$$

So it follows that

$$\left(\frac{c_2}{m}\right) t + \frac{1}{v_0} = \frac{1}{v} \implies v = \frac{v_0}{1 + \left(\frac{v_0 c_2}{m}\right) t}$$

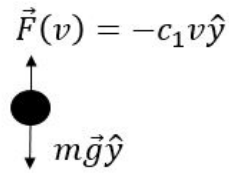
From this point onwards we will define $k = v_0 c_2 / m$. Note that $v \sim 1/t$ when $t \rightarrow \infty$.

$$\int_0^x dx = v_0 \int_0^t \frac{dt}{1 + kt} = \frac{v_0}{k} \ln(1 + kt)$$

$$x(t) = \frac{m}{c_2} \ln(1 + kt)$$

In this case, $x \rightarrow \infty$ when $t \rightarrow \infty$. The v^2 force gets weaker and weaker as the particle reduces velocity. Obviously, for v very small, we need to consider the linear term.

Vertical Fall and Vertical Velocity



For a downward fall we have $v < 0$ so $F(v) = -c_1 v \hat{y}$ is directed upwards.

$$-mg - c_1 v = m \frac{dv}{dt} \implies dt = -\frac{m dv}{mg + c_1 v}$$

$$\implies t = -\left(\frac{m}{c_1}\right) \ln(mg + c_1 v) \Big|_{v_0}^v$$

$$\implies t = -\left(\frac{m}{c_1}\right) \ln\left(\frac{mg + c_1 v}{mg + c_1 v_0}\right)$$

$$(mg + c_1 v_0) e^{-\frac{c_1}{m} t} = (mg + c_1 v) \implies v(t) = \left(\frac{mg}{c_1} + v_0\right) e^{-\frac{c_1}{m} t} - \left(\frac{mg}{c_1}\right)$$

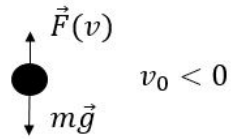
When $t \rightarrow \infty$, v approaches the terminal velocity $v_t = -mg/c_1$. (Note that $dv/dt = 0$ for $v = v_t$! The drag force has canceled the weight). The characteristic time for this approach is $\tau = m/c_1$.

$$v(t) = v_t(1 - e^{-\frac{t}{\tau}}) + v_t(1 - e^{-\frac{t}{\tau}})$$

We regard $v_t(1 - e^{-\frac{t}{\tau}})$ as the “fade in” and $v_t(1 - e^{-\frac{t}{\tau}})$ as the “fade out.”

For $v_0 = 0$: v is within 1% of v_t after $t = 5\tau$.

Quadratic Case



$$m \frac{dv}{dt} = -mg + c_2 v^2$$

The equation above is valid for $v_0 < 0$. Otherwise, we'd need to be careful with the sign!

$$\Rightarrow m \frac{dv}{dt} = -mg \left(1 - \frac{c_2}{mg} v^2 \right)$$

$$\frac{dv}{dt} = -g \left(1 - \frac{v^2}{v_t^2} \right)$$

where v_t is the terminal velocity:

$$v_t = -\sqrt{\frac{mg}{c_2}}$$

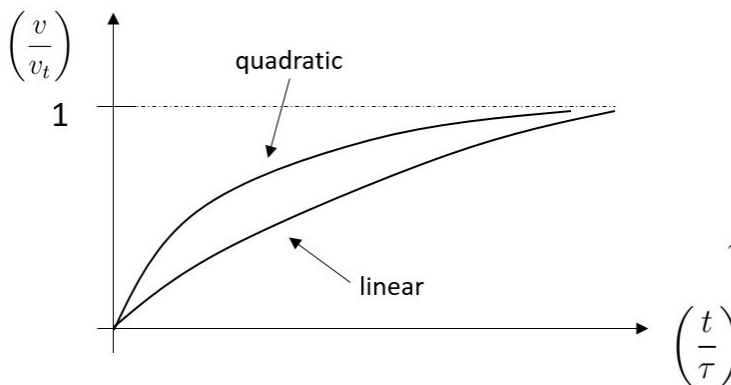
Now we have that

$$\int_{v_0}^v \frac{dv}{1 - \frac{v^2}{v_t^2}} = -gt$$

$$v_t \tanh^{-1} \left(\frac{v}{v_t} \right) \Big|_{v_0}^v = -gt \Rightarrow \tanh^{-1} \left(\frac{v}{v_t} \right) = -\frac{gt}{v_t} + \tanh^{-1} \frac{v_0}{v_t}$$

$$\Rightarrow v(t) = v_t \tanh \left(\frac{t}{\tau} + \tanh^{-1} \left(\frac{v_0}{v_t} \right) \right)$$

where τ is defined as $\tau = -v_t/g > 0$. Note that $v(t = 5\tau) = 0.99991v_t$ for $v_0 = 0$. This is faster than linear!



$$\tau_l = \frac{m}{c_1} \quad , \quad |v_{tl}| = \frac{mg}{c_1}$$

$$\tau_q = \sqrt{\frac{m}{c_2 g}} \quad , \quad |v_{tq}| = \sqrt{\frac{mg}{c_2}}$$

Characteristic Distance for Approaching Terminal Velocity?

Question: Does it depend on v_0 ? We use the fact that

$$\frac{dv}{dt} = \frac{1}{2} \frac{d}{dy}(v^2) \quad \left(= \frac{dy}{dt} \frac{dv}{dy} \right)$$

(Note that $y < 0$ because the particle is going down)

$$\implies \frac{d}{dy}(v^2) = -2g \left(1 - \frac{v^2}{v_t^2} \right)$$

We now define

$$\begin{aligned} u &= \left(1 - \frac{v^2}{v_t^2} \right); & \frac{du}{dy} &= -\frac{1}{v_t^2} \frac{d(v^2)}{dy} = +\frac{2g}{v_t^2} u \\ \implies u(y) &= u(y=0) e^{+\frac{2g}{v_t^2} y} \\ u(y) &= \left(1 - \frac{v_0^2}{v_t^2} \right) e^{+\frac{y}{y_0}} \end{aligned}$$

where we have that

$$y_0 = \frac{v_t^2}{2g} = \left(\sqrt{\frac{mg}{c_2}} \right)^2 \frac{1}{2g} = \frac{m}{2c_2}$$

Hence the characteristic length is **independent** of both v_0 and g .

$$\begin{aligned} u &= \left(1 - \left(\frac{v}{v_t} \right)^2 \right) \implies \left(1 - \left(\frac{v}{v_t} \right)^2 \right) = \left(1 - \left(\frac{v_0}{v_t} \right)^2 \right) e^{+\frac{y}{y_0}} \\ \implies & \boxed{v^2 = v_t^2 (1 - e^{+\frac{y}{y_0}}) + v_0^2 e^{+\frac{y}{y_0}}} \end{aligned}$$

Can also show: For Linear Drag: $y_0 = v_t^2/g$ (no factor of 2)

Raindrop: Linear, $v_t = 0.33m/s$, $y_0 = 1cm$, $\tau = 0.034s$

Basketball: Quadratic, $v_t = 20.6m/s$, $y_0 = 21.6m$, $\tau = 2.1s$
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