

UVic Program Curriculum Change

Summary of Program Curriculum Changes:

Effective Date:	1 SEP 14		
Faculty:	HUMANITIES & ENGINEERING	Academic Unit:	DHUM & CSC
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Types of program change:		
Creation, reinstatement, discontinuance, or major modification of a program or credential	Change in a listing of eligible or elective courses that can be used to meet a program or credential requirement	Other: Describe in 'Type of change' field
A minor modification in program or credential that does not significantly change that program or credential's focus, content, structure, or requirements	A change in description of a program or credential not involving any change in program or credential requirements	

All program changes should be in the order in which they will appear in the Calendar (i.e. a page 103, 107, 240, 277 as submission 1, 2, 3, 4).

Submission #:	Type(s) of change	Other units consulted: (list all)
1	Creation, reinstatement, discontinuance, or major modification of a program or credential	CSC, ENGG

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			Submission number: 1
Faculty: HUMANITIES & ENGINEERING	Academic Unit: DHUM & CSC	Date of submission: 19 NOV 13	Effective date of change: 1 SEP 14
Type(s) of program change:			
<input checked="" type="checkbox"/> Creation, reinstatement, discontinuance, or major modification of a program or credential	<input type="checkbox"/> Change in a listing of eligible or elective courses that can be used to meet a program or credential requirement	<input type="checkbox"/> Other:	
<input type="checkbox"/> A minor modification in program or credential that does not significantly change that program or credential's focus, content, structure, or requirements	<input type="checkbox"/> A change in the description of a program or credential not involving any change in program or credential requirements		
Current calendar entry:		Proposed calendar entry:	
Current calendar page number: N/A		If new, suggested page to insert: Interdisciplinary Interfaculty Programs	
		<p><u>Digital Humanities</u></p> <p>The Faculties of Engineering and Humanities jointly offer an interdisciplinary General and Minor Program in Digital Humanities. <u>Bringing together</u> computational methods and theories with humanities research and pedagogy, this program offers Bachelor of Arts students proficiency in <u>areas such as</u> computing and information management, multimedia communication, social computing, game design, digital preservation and data visualization, and Bachelor of Computer Science students expertise in the digital dimensions of humanities research <u>in text-, image-, and sound-based media, exploring via approaches involving</u> prototyping, encoding and data processing.</p> <p>Digital Humanities is fundamentally interdisciplinary, engaging fields such as literature, language, history, social justice and the arts. In this context, digital tools are developed, tested and used to support innovative analysis and new conventions for representation, documentation, narration, and expression.</p> <p>By completing the requirements for the General Program together with an Honours, Major, or General program, students may obtain a Minor.</p> <p><u>General and Minor Requirements</u></p>	

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	<p>6.0 units from one department or program in the Faculty of Humanities, including 3.0 units numbered 300 and above¹ 6.0</p> <p>HUMA 150, 250, 350, 450 6.0</p> <p>CSC 106 or 130, 110³ or 111, 115 or 116^{2,3} 4.5</p> <p>SENG 265,² 310 3.0</p> <p>CSC 370² or 371. 1.5</p> <p>Notes:</p> <ul style="list-style-type: none"> - The 3.0 units from Humanities numbered 300 and above cannot be counted towards the Honours, Major, or General program. - Students in Computer Science will complete CSC 106, 110, 115, 370, SENG 265 as part of their major requirement.
Rationale for proposed change:	
<p>The Digital Humanities Minor is an interdisciplinary program co-offered by the Faculties of Humanities and Engineering. It blends computational methods and theories with humanities research and pedagogy. The minor specifically addresses the demand for Bachelor of Arts graduates who are proficient in computing and will contribute to growth areas such as information management, multimedia communication, social computing, game design, digital preservation, and data visualization. At the same time, the minor prepares Bachelor of Computer Science graduates for active participation in the digital dimensions of humanities research, including prototyping, encoding, and data processing.</p>	
Consultation:	
Senate Committee on Planning:	<input checked="" type="checkbox"/> In-progress/Approved <input type="checkbox"/> Not applicable
Other units consulted in preparation of submission:	<input type="checkbox"/> Included: CSC, ENGG <input type="checkbox"/> No consultation required
<p>Written evidence of all consultations should be included in a single PDF for the entire program package.</p>	